



Spring – cycle 1

Ahoy, Captain!

Reception

Drivers

Environment:

Re-create a Pirate scene
Exploring map (National)

Enterprise:

Make... to earn gold (money)

Community:

Pirate Day – Dress up and games
Parent Workshop

Key dates

Mother's Day
Easter

Prime areas

Personal Social & Emotional Development

Explains own knowledge and understanding of Pirates

Communication & Language

Extends vocabulary and recreates roles (Pirates)

Physical Development

Nautical games
The health and diet of Pirates

Specific areas

Literacy

Listening to and making instructions for buried treasure

Maths

Prepositional language
Following directions

Understanding the World

Exploring maps (Local and National)
Shows interests in different ways of life

Expressive Arts & Design

Make maps/find treasure
Build a repertoire of songs and dances